- Warmup: In IntelliJ, fill in the fact function that takes a single int argument (num) and returns the product of all the integers between 1 and num.
- Use a for loop.
- Test in main when you're done.
- (This is actually a useful function in science and mathematics, called the factorial function.)
- Compare with your neighbor to see if you did it the same way.


## Recursion

- Warmup: In IntelliJ, fill in the fact function that takes a single int argument (num) and returns the product of all the integers between 1 and n .
- Use a for loop.
- Test in main when you're done.
- (This is actually a useful function in science and mathematics, called the factorial function.)
- Compare with your neighbor to see if you did it the same way.
public static long fact(int num) \{
long answer = 1;
for (int $i=1 ; i<=n ; i++)\{$ answer *= x;
\} return answer;
\}
- Let's look at this problem a different way:
- $\operatorname{fact}(1)=1$
- $\operatorname{fact}(2)=1 * 2$
- $\operatorname{fact}(3)=1 * 2 * 3$
- $\operatorname{fact}(4)=1 * 2 * 3 * 4$
- $\operatorname{fact}(5)=1 * 2 * 3 * 4 * 5$
- Notice that each product involves computing the entire product on the row above.
- Let's look at this problem a different way:
- $\operatorname{fact}(1)=1$
- $\operatorname{fact}(2)=1$ * 2
- $\operatorname{fact}(3)=1 * 2 * 3$
- $\operatorname{fact}(4)=1 * 2 * 3 * 4$
- $\operatorname{fact}(5)=1 * 2 * 3 * 4 * 5$
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- Let's reformulate the definition of a factorial to take advantage of this.
- Let's look at this problem a different way:
- $\operatorname{fact}(1)=1$
- $\operatorname{fact}(2)=1 * 2$
- $\operatorname{fact}(3)=1 * 2 * 3$
- $\operatorname{fact}(4)=1 * 2 * 3 * 4$
- $\operatorname{fact}(5)=\operatorname{fact}(4) * 5$
- Let's look at this problem a different way:
- $\operatorname{fact}(1)=1$
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- $\operatorname{fact}(5)=\operatorname{fact}(4) * 5$
- Let's look at this problem a different way:
- $\operatorname{fact}(1)=1$
- $\operatorname{fact}(2)=$ fact $(1) * 2$
- $\operatorname{fact}(3)=\operatorname{fact}(2) * 3$
- $\operatorname{fact}(4)=\operatorname{fact}(3) * 4$
- $\operatorname{fact}(5)=\operatorname{fact}(4) * 5$
- Let's look at this problem a different way:
- $\operatorname{fact}(1)=1$
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- $\operatorname{fact}(5)=\operatorname{fact}(4) * 5$
- Let's look at this problem a different way:
- $\operatorname{fact}(1)=1$
- $\operatorname{fact}(2)=\operatorname{fact}(1) * 2$
- $\operatorname{fact}(3)=\operatorname{fact}(2) * 3$
- $\operatorname{fact}(4)=\operatorname{fact}(3) * 4$
- fact(5) $=$ fact(4) *5
- Notice how for $n>=2$, each factorial is defined in terms of a smaller factorial.
- So if $n>=2$, what is fact( $n$ )?
$-\operatorname{fact}(\mathrm{n})=\operatorname{fact}(\mathrm{n}-1) * n$


## Recursion

- A recursive function is a function that calls itself.
- Recursive functions are used to solve problems where the solution to the problem involves solving one or more smaller versions of the same problem.
- A recursive function has two parts:
- Base case: How to solve the smallest version(s) of the problem that we care about.
- Recursive case: How to reduce a bigger version of the problem to one or more smaller versions.
- In order to work, the recursive case (when applied over and over) must eventually reduce every size of the problem down to the base case.
- What are these for factorial?
- Let's write this in Java.


## Thinking Recursively

if (problem is sufficiently simple) \{
Directly solve the problem.
Return the solution.
\}
else \{
Split the problem up into one or more smaller problems with a similar structure as the original.
Solve each of those smaller problems.
Combine the results to get the overall solution. Return the overall solution.

## How does this work in Java?

- Recursion works (in all modern programming languages) because:
- All variables are local.
- We get new memory for local variables every time a function is called.
- Let's look at a memory diagram when we call factRec(3).


## Why is this useful?

- Any loop (for/while) can be replaced with a recursive function that does the same thing.
- Some languages don't include loops!
- Because we started with Python and Java, we naturally see things in terms of loops.
- Some problems have a "naturally" recursive solution that is hard to solve with a loop.
- Other problems have solutions that work equally well recursively or with loops (iteratively).


## Demo

## How to "get" recursion

- Forget all loops.

An "instance" of a problem
is a single example or
occurrence of that

- To find the base case:
- "What is the smallest version of this problem I would ever care about solving?"
- To find the recursive case:
- "If I have an instance of the problem, how can I phrase how to solve the problem in terms of solving one or more smaller instances?"


## Trust the recursion

- Base case is usually easy ("When do I stop?")
- In recursive case:
- Break the problem into multiple parts (not necessarily the same size):
- A small part I can solve "now."
- The answer(s) from smaller instance(s) of the problem.
- Assume the recursive call does the right thing.
- Figure out how to combine the two parts.

