Inheritance

Inheritance in Java expresses an "is-a" relationship, in contrast to a "has-a" relationship, which is expressed with *composition*.

Composition:	Inheritance:
Use this when you would say "An object of class A has an	Use this relationship to express when a class is a
object of class B."	specific kind of another class.
 A dog has an owner. 	 A poodle is a specific kind of dog.
• A car has an engine.	 A racecar is a specific kind of car.
A student has an advisor.	• A textbook is a specific kind of book.
• A line segment has a starting point and an ending	
point.	Inheritance expresses that one class can do
 A ComboPolygon has an array of Polygons. 	everything another class can do, plus more:
	 A racecar is a car that can also drive extra
Composition expresses that one class is a <i>component</i> (a	fast around a race track.
piece) of another class.	 A textbook is a book that is written in a
•	specific style (and probably costs more)

Syntax for inheritance:

```
public class BaseClass {
    // Whatever instance variables & methods you want
}
public class DerivedClass extends BaseClass {
    // Whatever instance variables & methods you want.
    // All variables & methods from the base class are inherited.
```

}

- The derived class inherits all the variables and methods from the base class, *just as if they had been re-declared* (*i.e., copy-and-pasted*) *in the derived class*. So objects of the derived class act just like objects of the derived class, except they might have extra abilities that are defined in the derived class.
- Variables and methods in classes may be declared *public, private,* or *protected*. Protected only comes into play when inheritance is involved.
- The two classes involved in this relationship are also known as the **parent class** and the **child class**.
- When a derived class inherits from a base class:
 - Inside the derived class, the derived class has access to all the public and protected members of the base class.
 - o Inside the derived class, the derived class cannot access private members of the base class.
 - **Outside the derived class**, the derived class has all the same public members as the base class has, plus anything public declared in the derived class.
 - (except constructors)

Exercise:

- In the Parrot class, add a method for the parrot to sleep. This method should increase the parrot's energy by 5.
- Create a PetParrot class that inherits from the Parrot class. A PetParrot should be able to do everything a Parrot can, plus:
 - \circ $\;$ It should have a name that the user should be able to set.
 - It should be able to talk, which decreases its energy by 1. How will you decrease the energy?